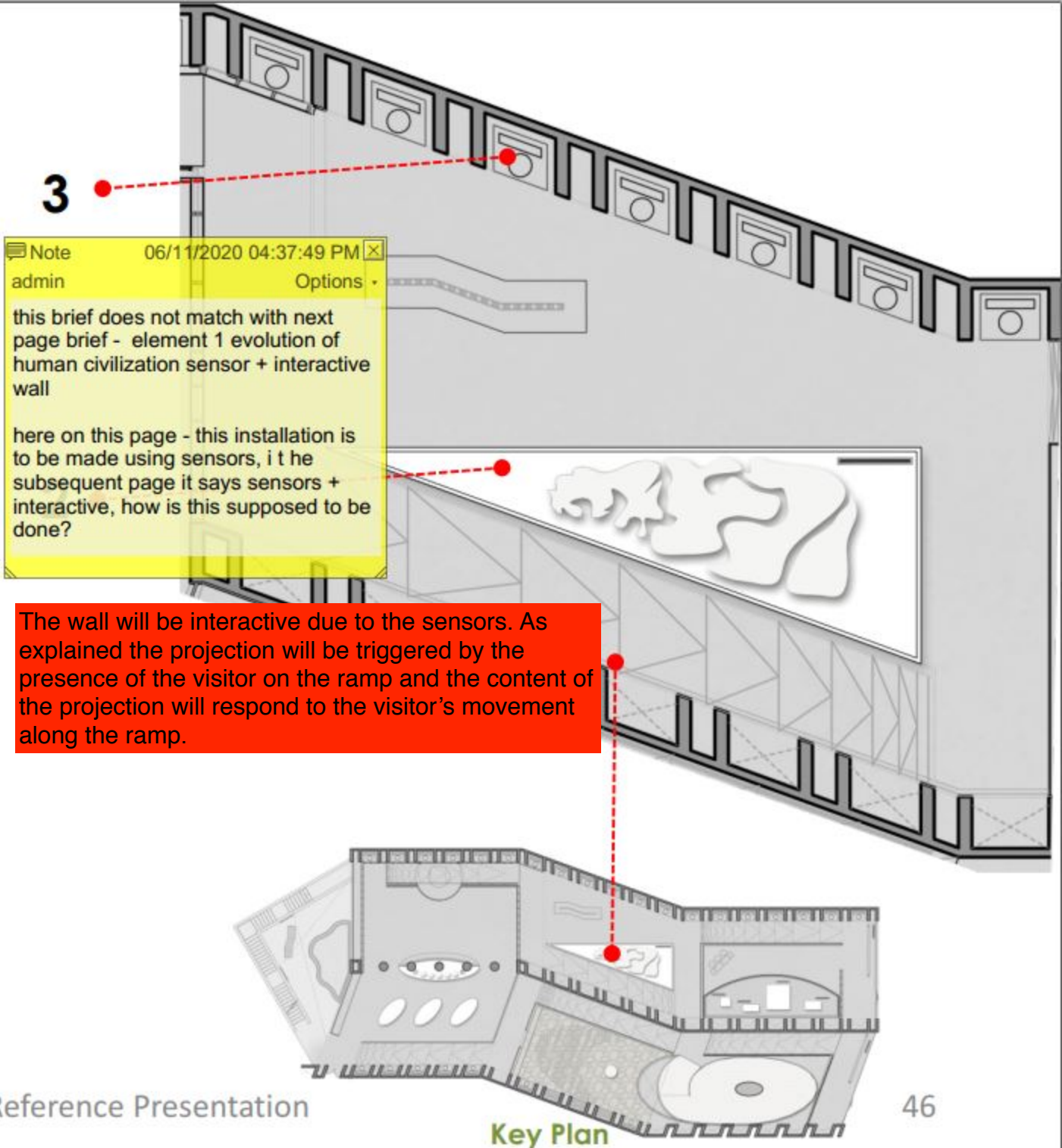


Element 1. Evolution of Human Civilization Sensor wall: An sensor based wall that senses the presence of a visitor and activates the human evolution walk cycle to walk with the visitor along the ramp

Element 2. Gujarat region and trade map:

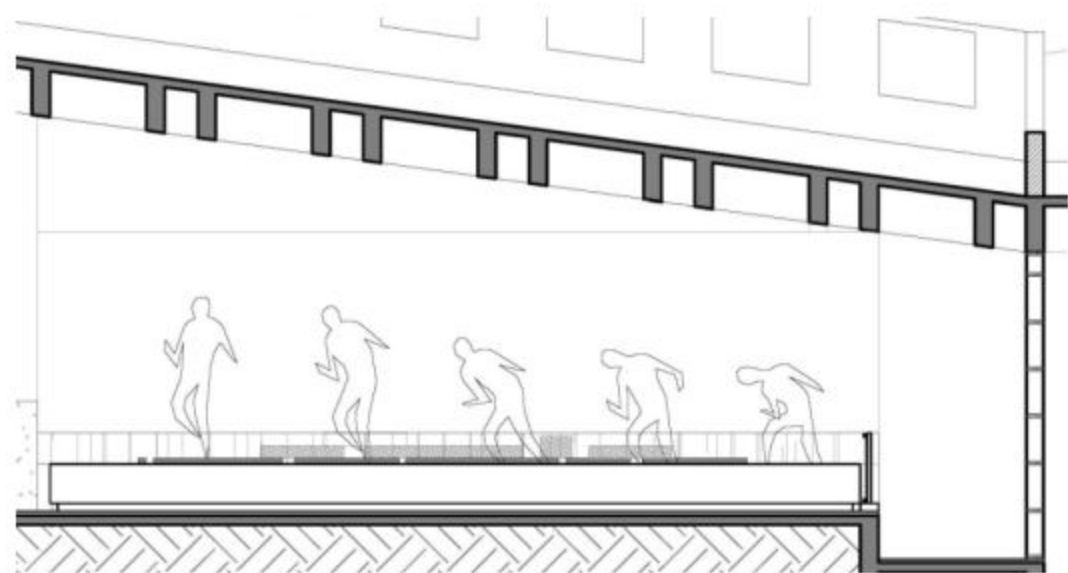
Element 3. Artifact Display Unit- Corian top, Corian base. Type - 1 (Backlit)- Artifacts related to trade



Element 1: Evolution of Human Civilization
Sensor wall

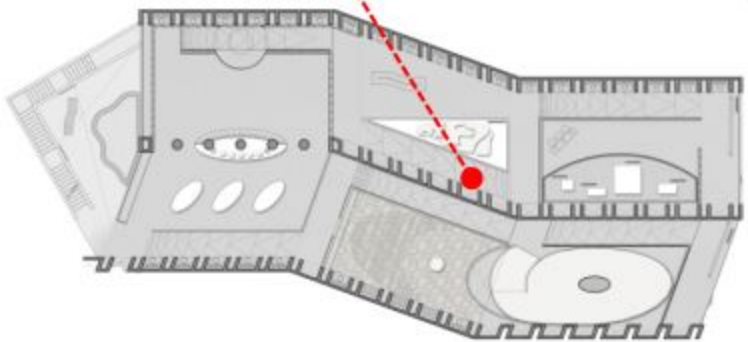
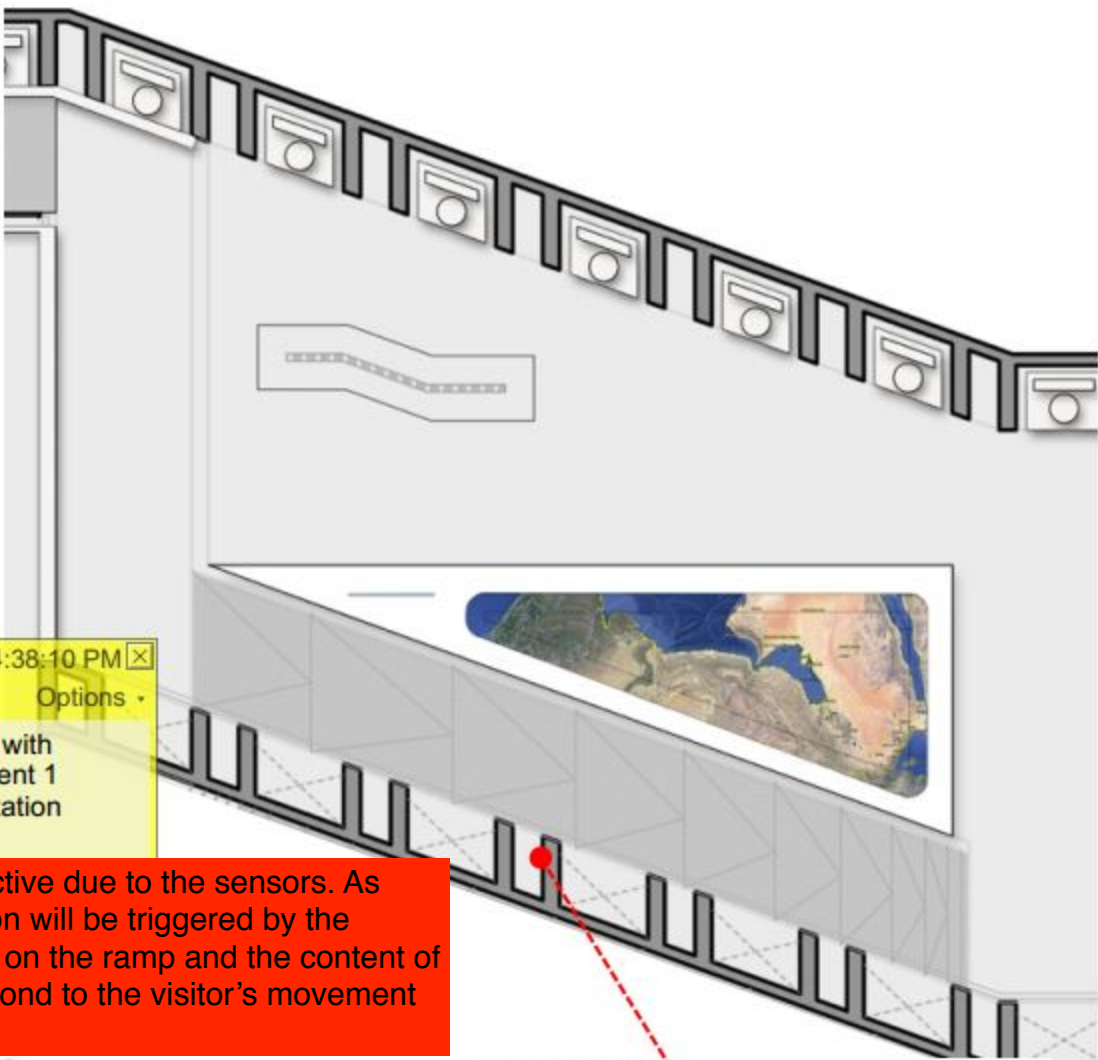
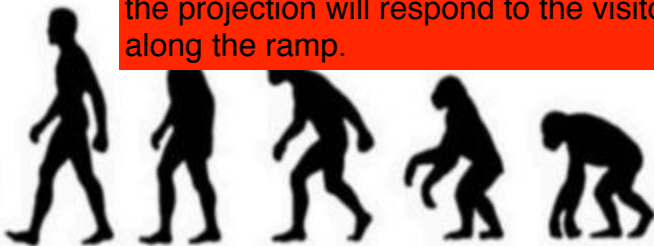
a. Theme

Providing and designing of interactive touch wall - To showcase the advent of the human civilisation the wall showcases the human evolution in an interactive format



Note 06/11/2020 04:38:10 PM
admin Options
this brief does not match with previous page brief element 1 evolution of human civilization sensor wall...

The wall will be interactive due to the sensors. As explained the projection will be triggered by the presence of the visitor on the ramp and the content of the projection will respond to the visitor's movement along the ramp.



b. Drawing

Element 3: Artifact Display Unit- Corian top, Corian base. Type - 1 (Backlit)-
Artifacts related to trade

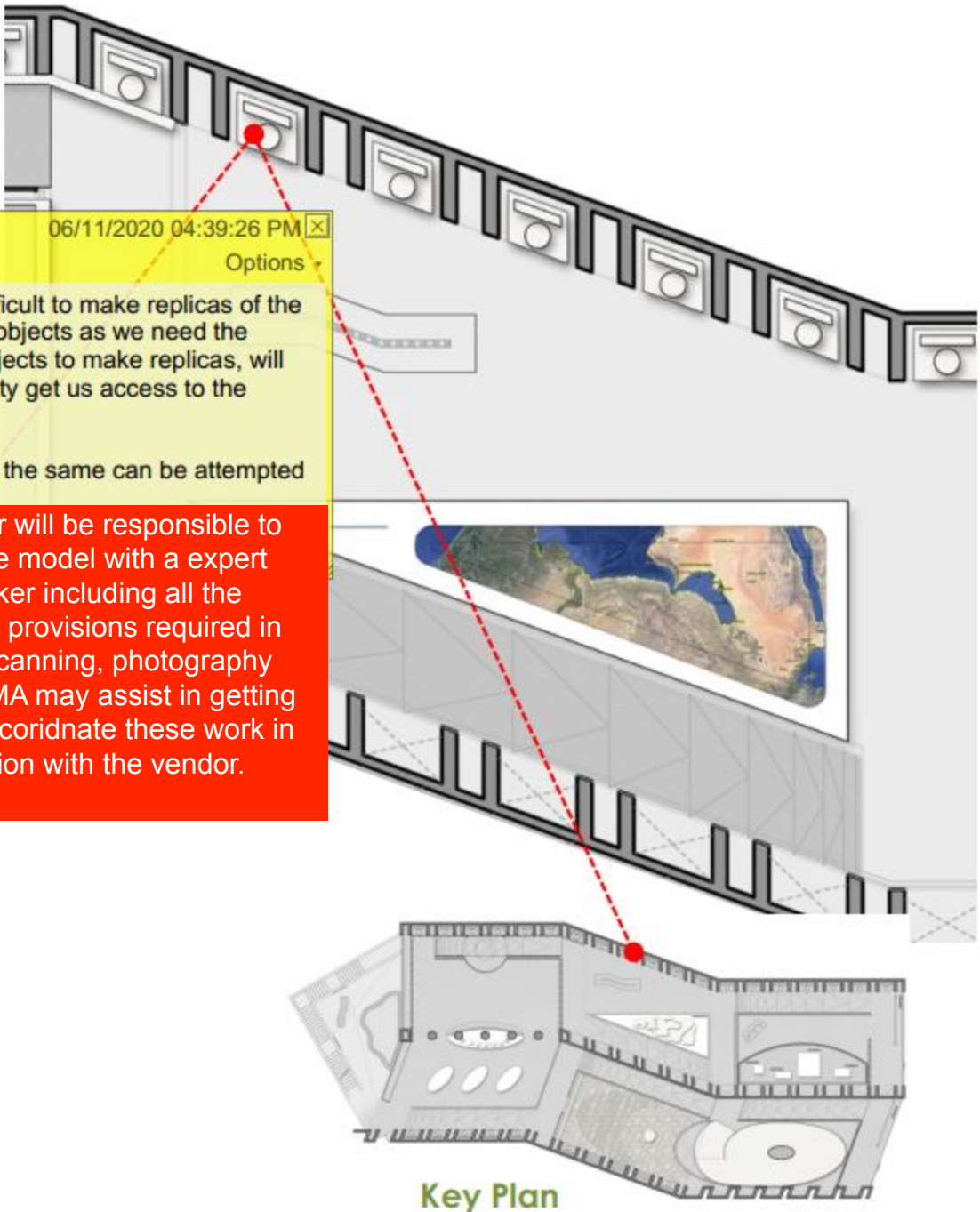
a. Theme

Replicas and remains of objects related to civilizations and the trade

12 individual models in 12 niches	
1. Microliths- langhnaj	
2. Pottery	
3. Beads from Shikharpur, Harappa etc.	
4. Shell ornaments from Bagaswara	
5. Ship like structure image/ digital / model	
6. Tokens and Seals	
7. Dwarka coastal trade site digital images/ 3d model	
8. Dholavira signage	
9.Nageshwar site shell trade	
10. Textile samples, with magnifying glass	
11.Samples of grains, rice	
12.Terracotta figurines	

Note06/11/2020 04:39:26 PMadminOptions
its very difficult to make replicas of the reference objects as we need the original objects to make replicas, will the authority get us access to the replicas?
models of the same can be attempted though

The bidder will be responsible to making the model with a expert model maker including all the necessary provisions required in terms of scanning, photography etc. GSDMA may assist in getting access to coridnate these work in co-ordination with the vendor.





Element 1. 1. Block Printing Cloth Hanging Artwork Panel

Entry & Exit:

Window display explaining gallery theme made by a local artist using the craft dedicated to the gallery; in this case Block printing.

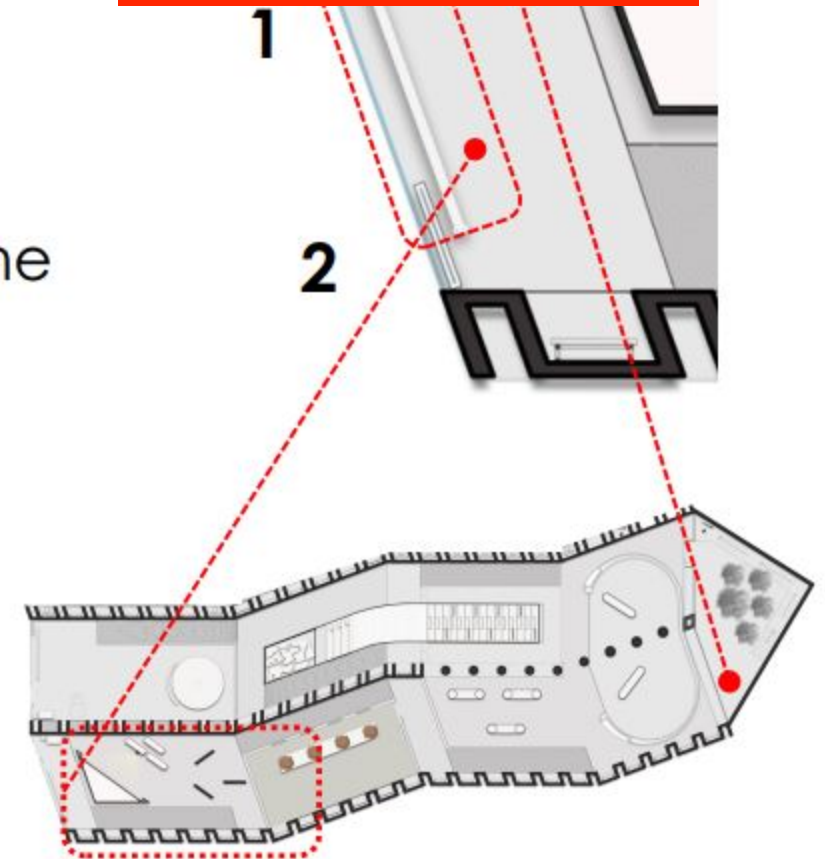
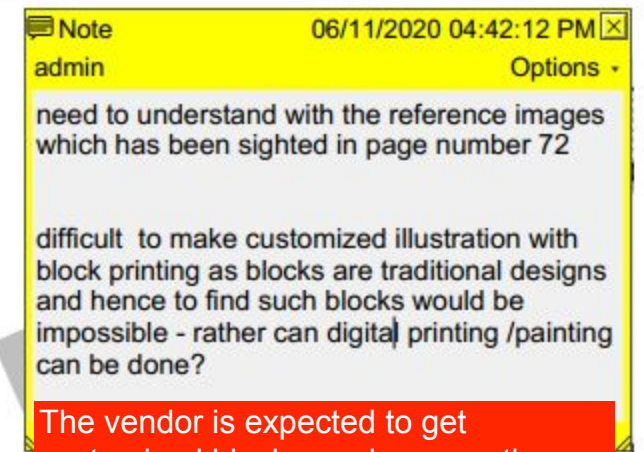
Element 2. Free standing Glass Information Panels

Angular 1200mm x 2400mm - Type – 5:

explaining about the artwork and gallery placed alongside the artwork

Content :

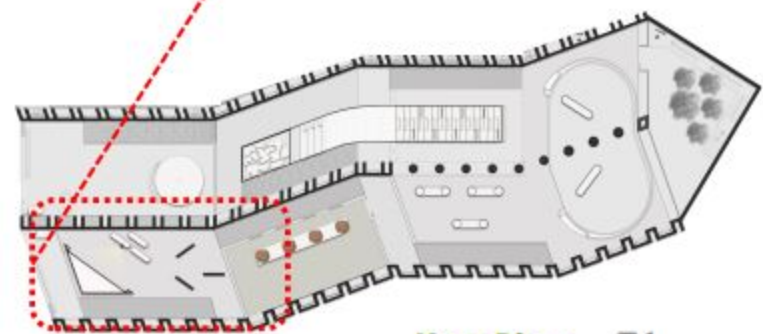
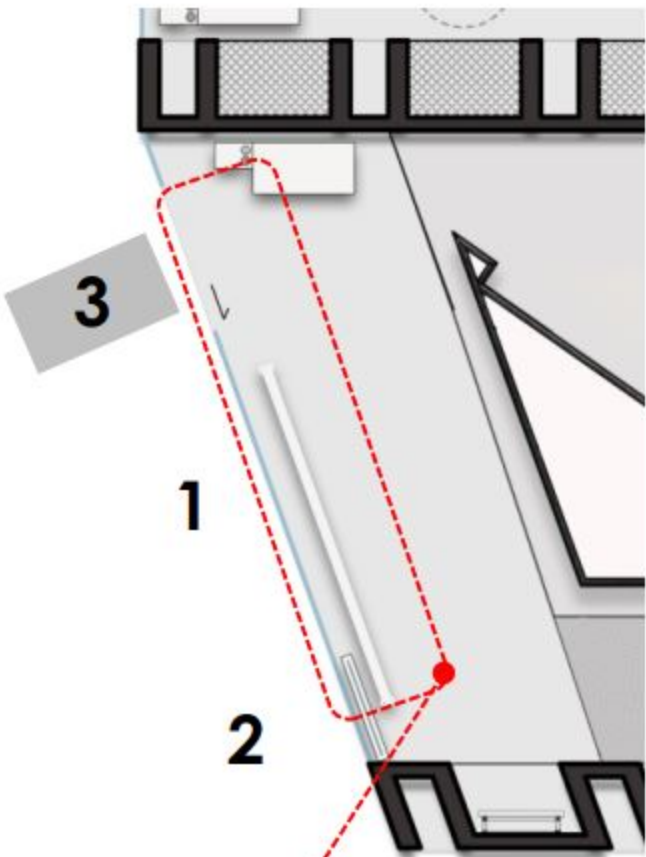
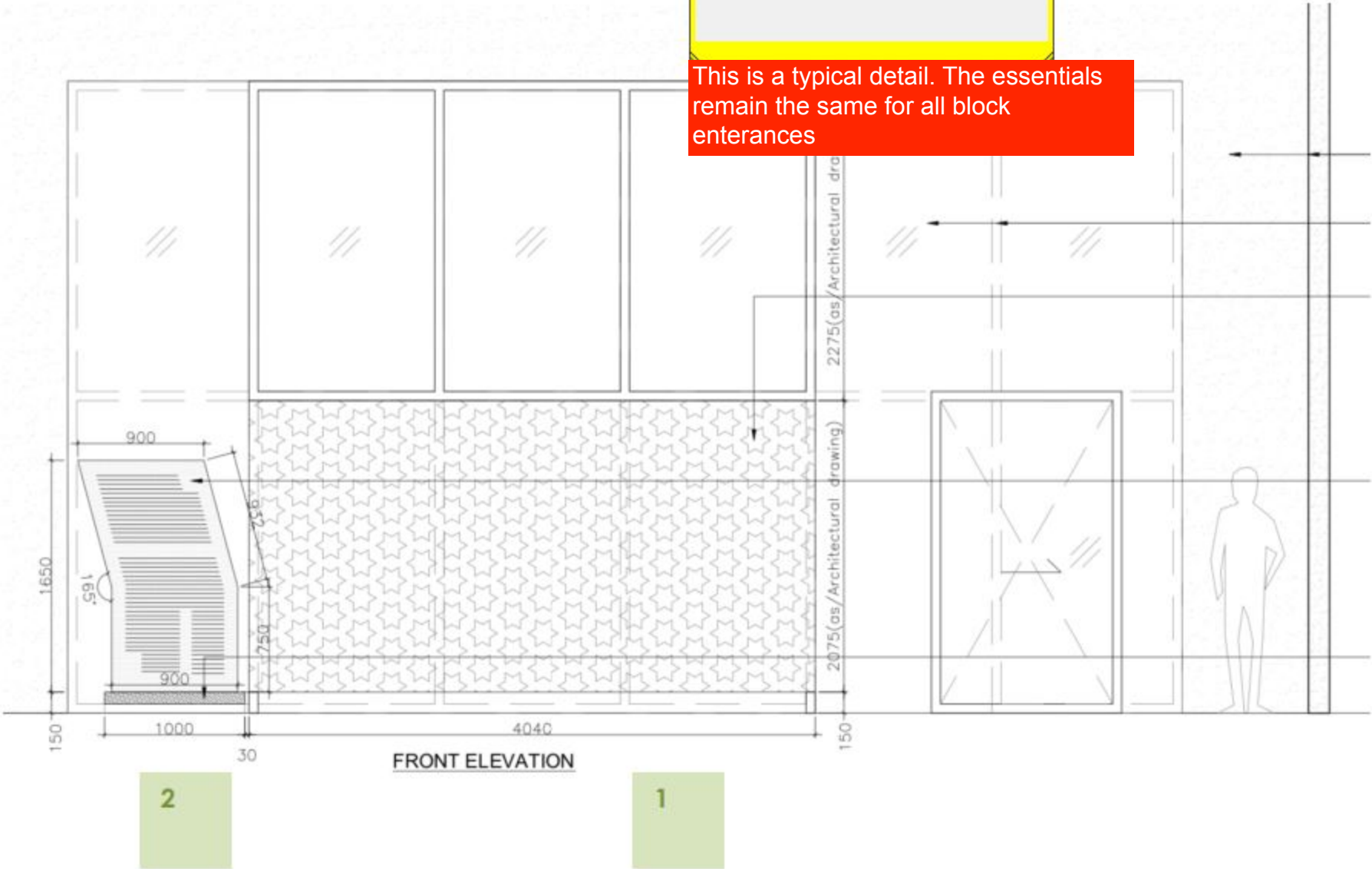
Element 3. Turnstyle for regulating entry/exit



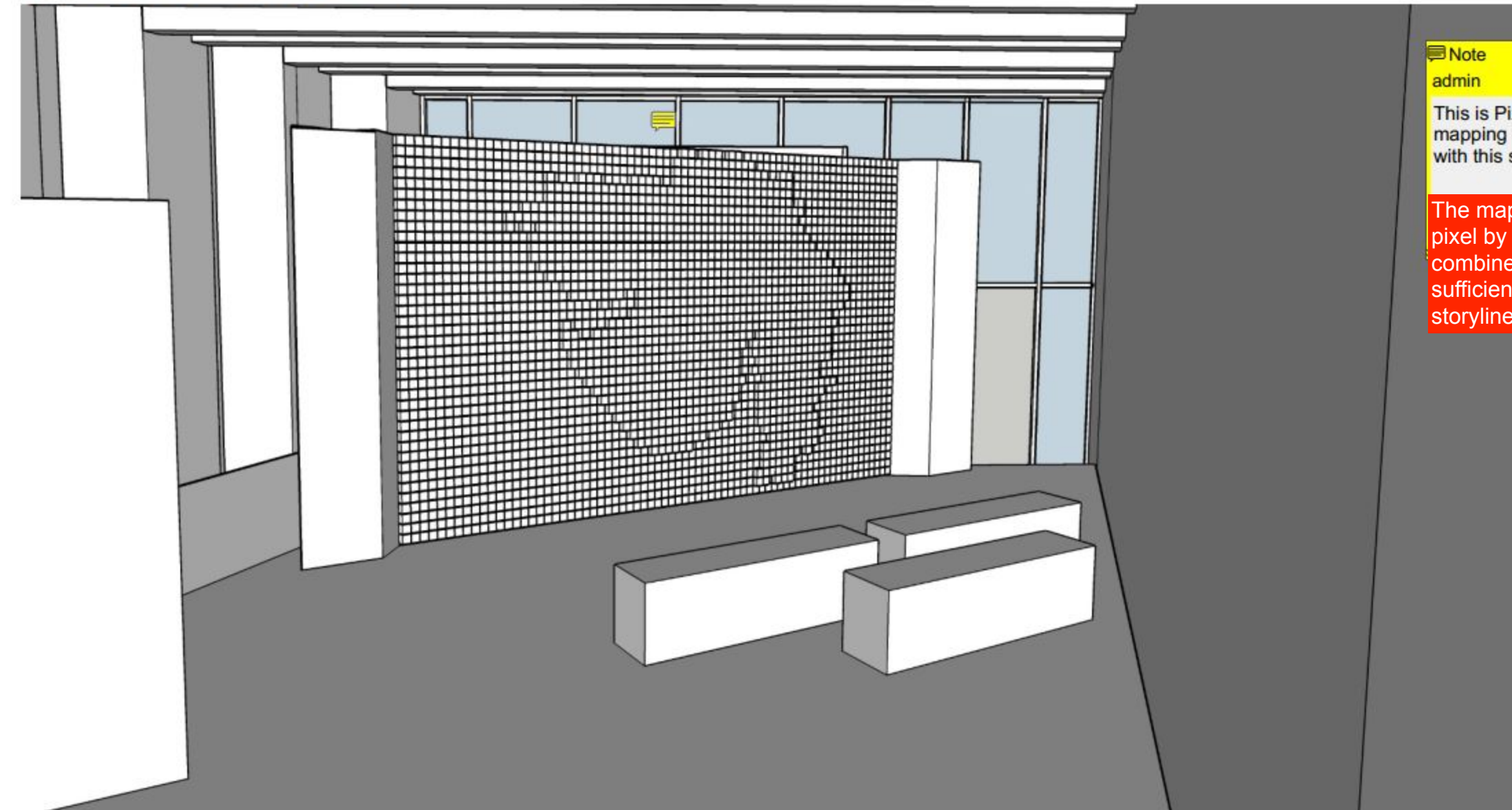
C1 Exterior | BLOCK C
Element 1+2

Note 06/11/2020 04:43:01 PM
admin Options
is this area D1 exterior ? because the image shown here is D1... Pls clarify

This is a typical detail. The essentials remain the same for all block entrances



Reference model



Note 06/11/2020 04:44:11 PM
admin Options
This is Pixel with live projection mapping - its impossible to do this with this subject

The mapping requires is not pixel by pixel. Few pixels can be combined but should be sufficient to explain the film storyline